

# SPRINGER

HOP, STEP and JUMP to the SUN!



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## Fires

Fires interrupt RABBIT's way, but RABBIT can kick them down

## Clouds

If RABBIT jump on the moving clouds skilfully, he can arrive the sun in short time. Be cautious! Some clouds vanish soon.

## Pata Pata

Dragons with wings fly in the sky and attack RABBIT

## RABBIT

RABBIT can walk on the clouds, leap over from one cloud to another, and kick down Dragons and fires.



## SUN

The SUN is the goal RABBIT aims at.

## Crows

Crows drop down many kinds of things. Sometimes Crows bring the Dragon's eggs.

## Eggs

Eggs are hatched as time goes by RABBIT can crush eggs easily

## Don Don

Dragons without wings ambush RABBIT on the clouds. Don Don turns into Pata Pata and can fly.

## Vegetables

You get high score by letting RABBIT eat vegetables on the clouds. The points you get will differ by the kind of the vegetables RABBIT eats.

## <How to play>

- Move the eight-direction lever, and let RABBIT reach to the Sun springing one cloud after another.

Operation of the lever



1. Jumping upward
2. Jumping diagonal upward
3. Walking sideways
4. Jumping diagonal downward
5. Jumping downward

- Don Don, Pata Pata, and Fires will be extinguished by RABBIT's kicks.
- Get points by letting RABBIT eat vegetables and eggs. Particularly, carrots are worth high score.
- Be cautious! Some clouds are moving always, and others vanish and appear as time goes by.

## Defeat the Dragons!



## <Specification>

- Power source
  - DC + 5V (5A)
  - DC + 12V (1A)
- Output of Speaker
  - 8Ω (2W)
- Accessories
  - Harness
- Type
  - Up-Right
  - Cocktail

